

# INFORMED GUIDED RAPIDLY-EXPLORING RANDOM TREES\*-CONNECT FOR NEAR-OPTIMAL PATH PLANNING

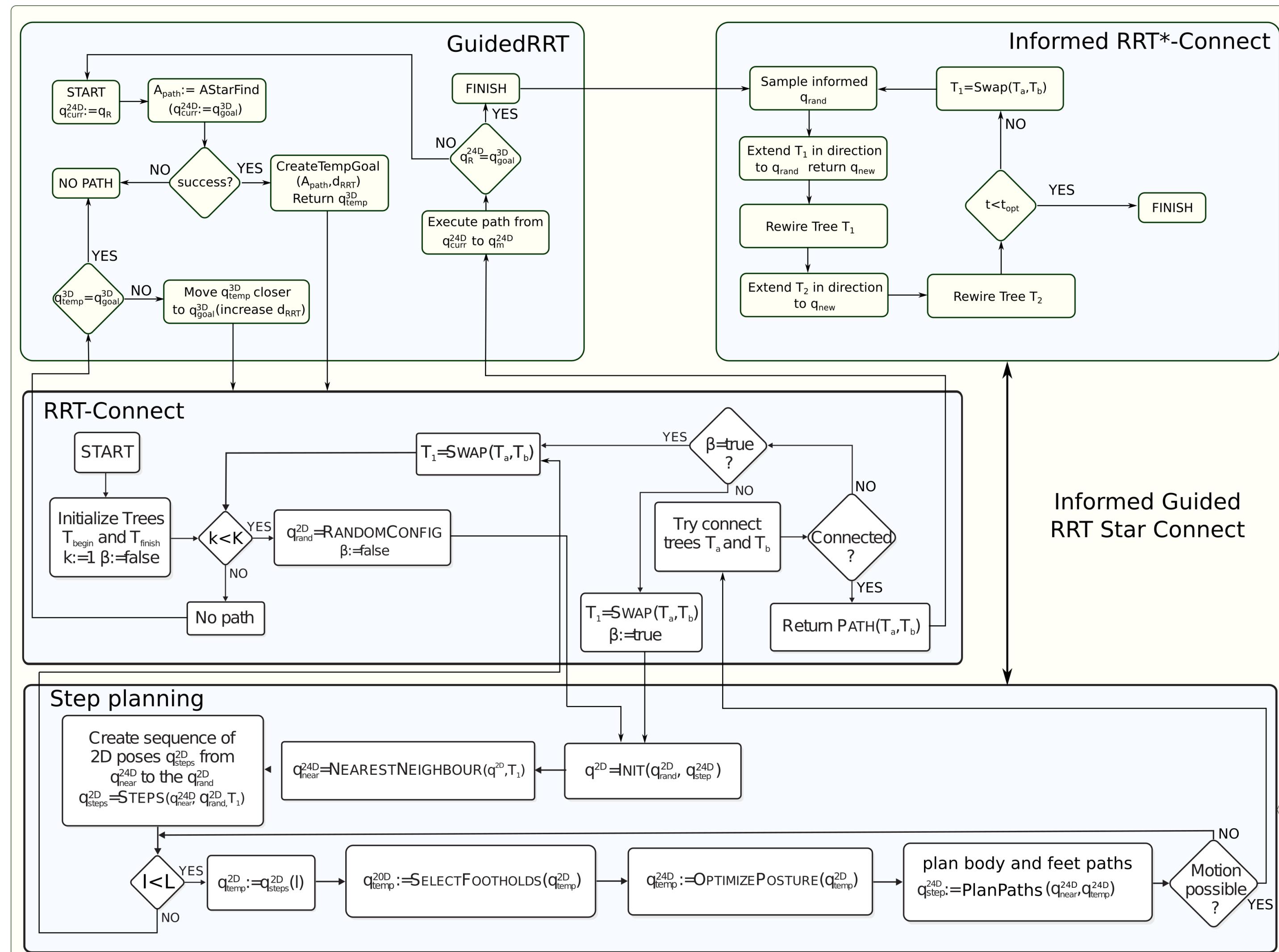
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## PROBLEM

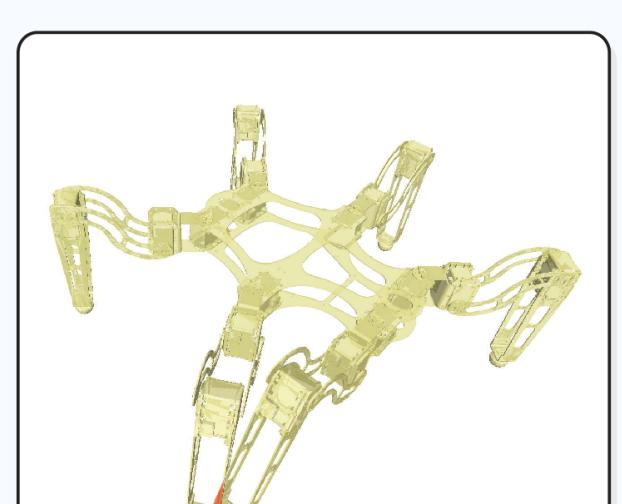
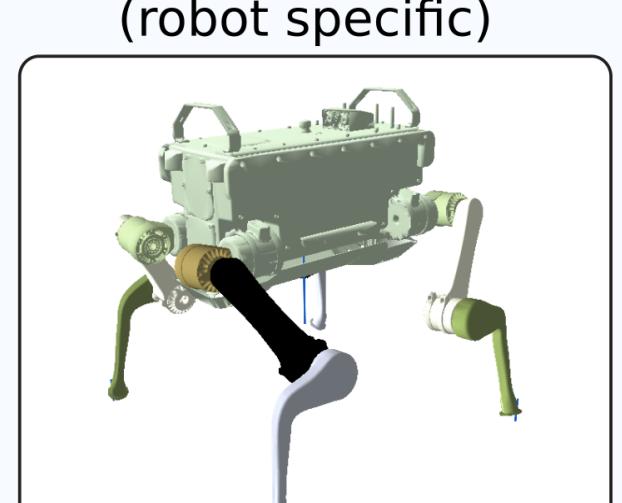


The goal of this research is to plan feasible paths for legged robots walking on irregular terrain, taking into account motion constraints (collisions, static stability, robot workspace) in high-dimensional search space.

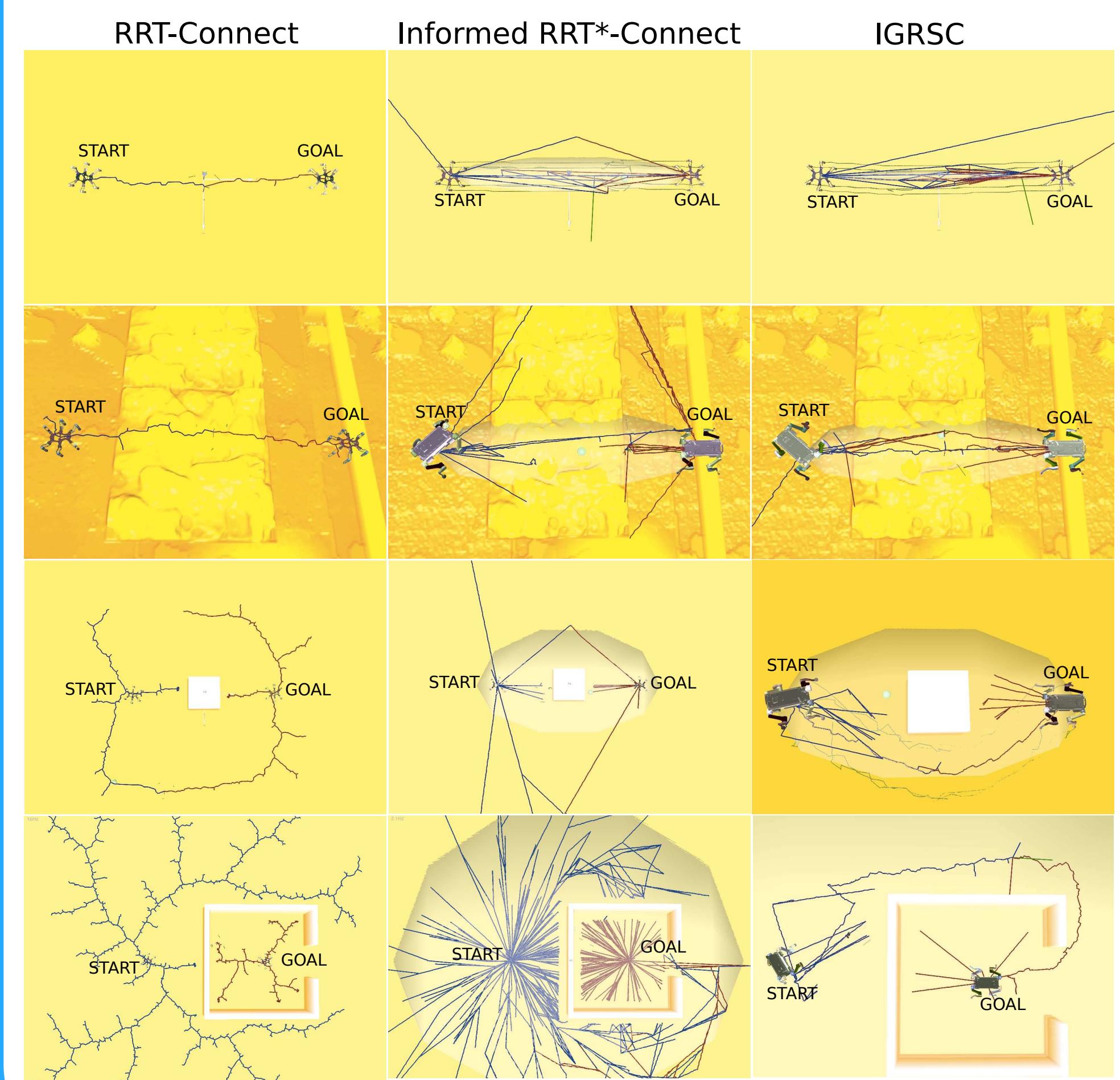
## MOTION PLANNING CONCEPT



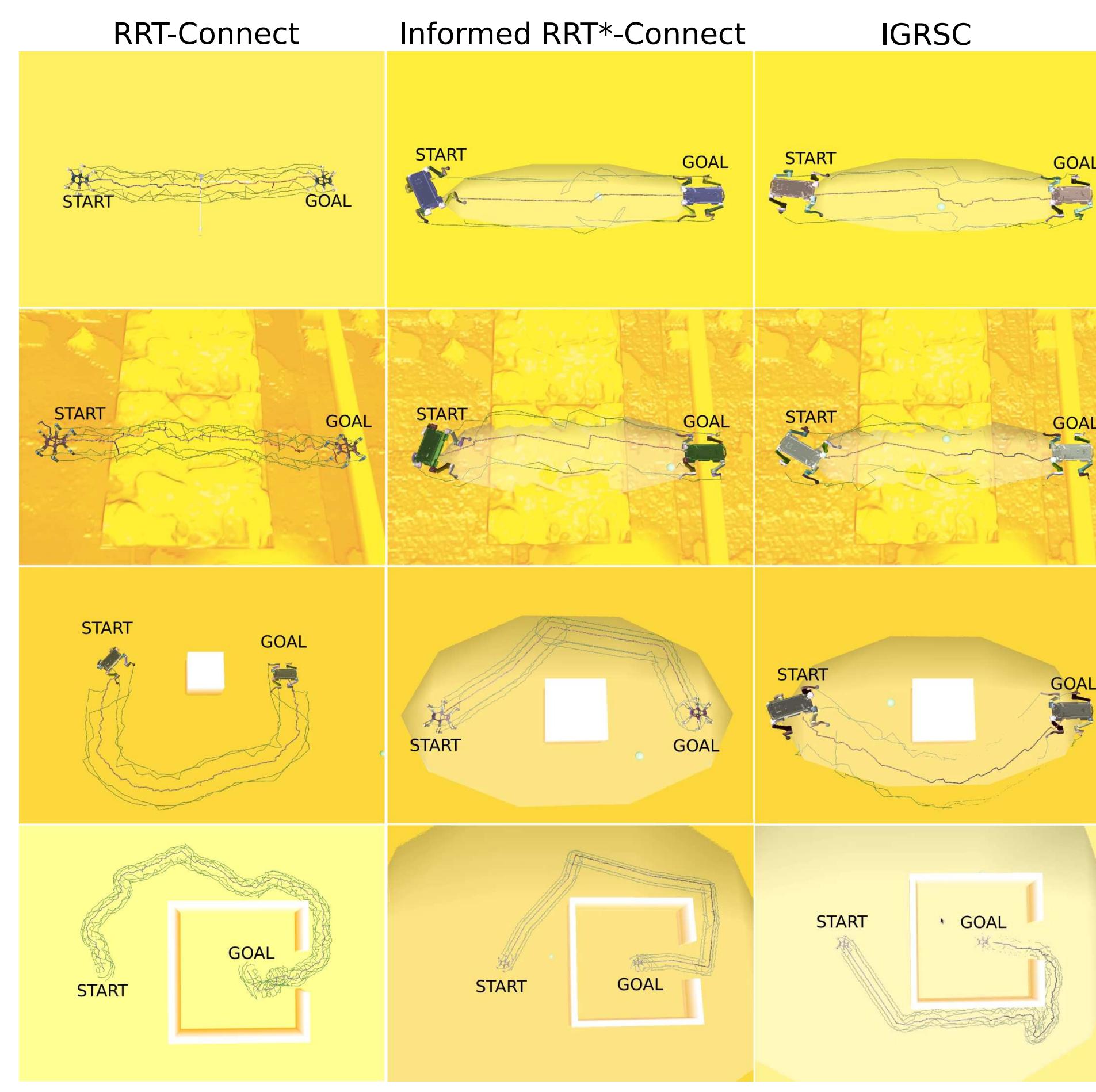
Constraints checking (robot specific)



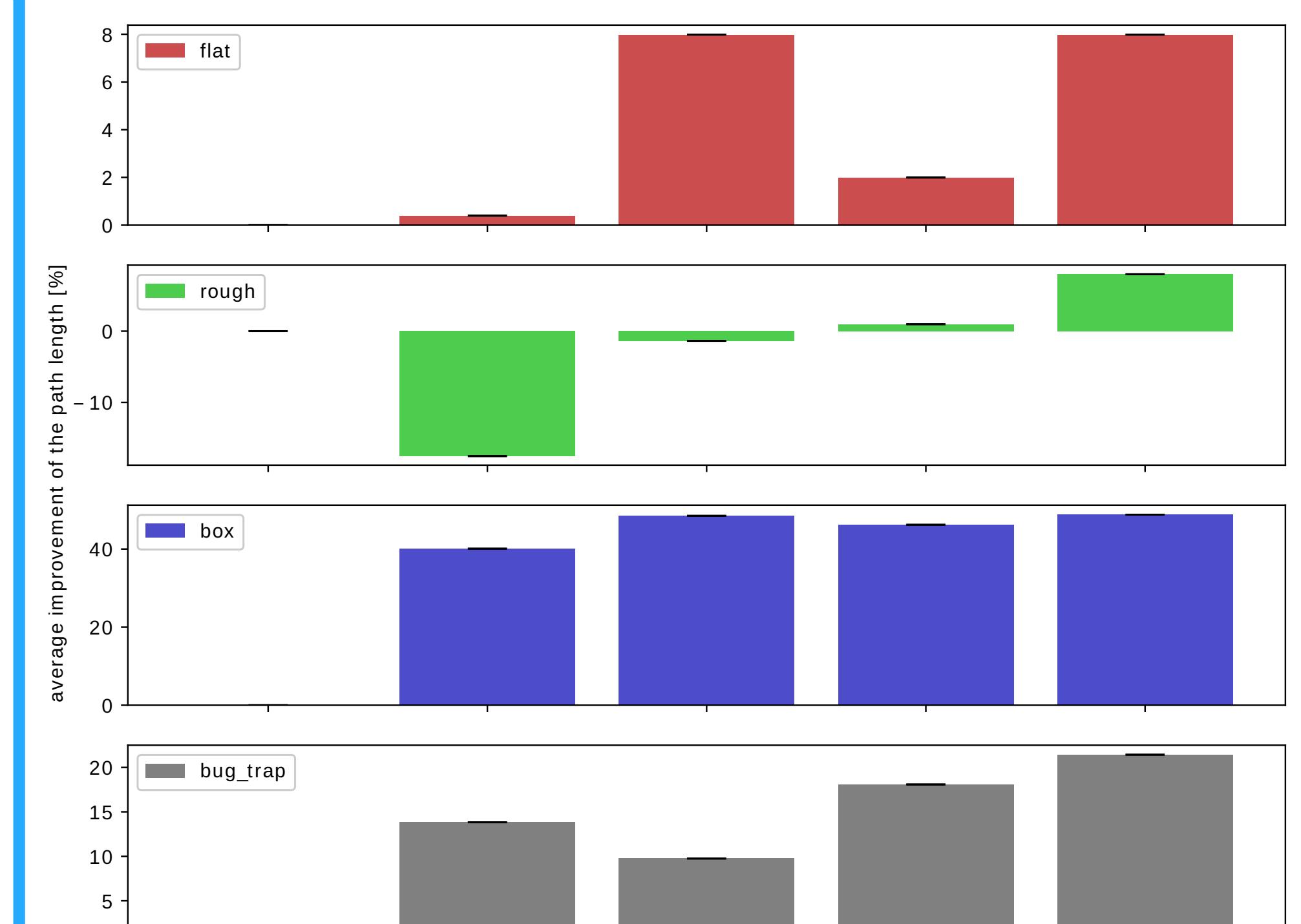
## RESULTS – EXAMPLE TREES



## RESULTS – EXAMPLE PATHS



## RESULTS - PATH LENGTH



Path length improvement compared to the results given by the RRT-Connect.

## RESULTS – PATH PLANNING FOR THE MESSOR II AND ANYMAL ROBOTS

Success rate (succ), average planning time  $\bar{t}_p$  and obtained path length  $\bar{p}$  on the Messor II robot. The line splits asymptotically complete methods and methods that optimize the path during the second stage of planning

	flat				rough terrain				box				bug trap							
	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]
RRT-Connect [1]	1.0	<b>3.4</b>	<b>0.3</b>	5.01	0.10	1.0	<b>7.0</b>	<b>2.3</b>	5.14	0.11	1.0	90.5	19.2	10.45	1.79	0.2	443.5	83.9	17.64	1.04
GuidedRRT [4]	1.0	5.3	0.2	4.91	0.08	1.0	8.6	1.5	5.09	0.10	1.0	<b>7.2</b>	<b>2.0</b>	5.62	0.11	1.0	<b>110.9</b>	<b>160.8</b>	14.45	0.66
RRT*-Connect [2]	1.0	187.0	3.1	4.99	0.49	1.0	285.8	64.2	6.04	2.20	1.0	194.2	8.2	6.26	0.69	0.9	422.4	103.3	15.20	0.52
IRRT*-Connect [3]	1.0	<b>186.2</b>	<b>1.2</b>	<b>4.61</b>	<b>0.01</b>	1.0	308.79	232.3	5.21	1.60	1.0	188.9	4.7	5.38	0.07	1.0	340.2	100.9	15.92	1.97
IGRSC (our)	1.0	<b>187.2</b>	<b>0.4</b>	<b>4.61</b>	<b>0.02</b>	1.0	<b>196.9</b>	<b>9.8</b>	<b>4.73</b>	<b>0.05</b>	1.0	<b>188.0</b>	<b>1.2</b>	<b>5.35</b>	<b>0.12</b>	1.0	<b>233.8</b>	<b>20.0</b>	<b>13.86</b>	<b>0.50</b>

Success rate (succ), average planning time  $\bar{t}_p$  and obtained path length  $\bar{p}$  on the ANYmal robot.

	flat				rough terrain				box				bug trap							
	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]	succ	$\bar{t}_p$ [s]	$\sigma_t$ [s]	$\bar{p}$ [m]	$\sigma_p$ [m]
RRT-Connect [1]	1.0	<b>3.1</b>	<b>0.2</b>	5.06	0.06	1.0	10.4	13.5	5.34	0.59	1.0	87.4	19.2	10.19	1.65	0.5	478.7	88.0	19.82	1.22
GuidedRRT [4]	1.0	5.6	0.2	5.01	0.09	1.0	<b>10.8</b>	<b>3.1</b>	5.12	0.20	1.0	<b>13.9</b>	<b>12.0</b>	5.97	0.31	0.6	<b>199.6</b>	<b>166.1</b>	16.87	0.51
RRT*-Connect [2]	1.0	240.6	156.9	4.86	0.22	1.0	227.4	68.6	5.32	0.58	0.8	281.3	99.7	6.82	1.20	0.2	606.7	14.0	16.15	0.85
IRRT*-Connect [3]	1.0	199.4	26.5	4.66	0.07	1.0	264.0	91.9	4.79	0.06	1.0	200.2	8.0	6.96	2.47	0.1	500.3	0.0	16.51	0.00
IGRSC (our)	1.0	<b>187.0</b>	<b>0.4</b>	<b>4.63</b>	<b>0.02</b>	1.0	<b>189.8</b>	<b>1.7</b>	<b>4.74</b>	<b>0.05</b>	1.0	<b>196.2</b>	<b>14.3</b>	<b>5.65</b>	<b>0.16</b>	0.6	<b>321.7</b>	<b>63.6</b>	<b>16.01</b>	<b>1.12</b>

## ACKNOWLEDGEMENTS

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## REFERENCES

### References

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